

## Lecture 3

# Geometry of linear programming

- subspaces and affine sets, independent vectors
- matrices, range and nullspace, rank, inverse
- polyhedron in inequality form
- extreme points
- the optimal set of a linear program

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## Subspaces

$\mathcal{S} \subseteq \mathbf{R}^n$  ( $\mathcal{S} \neq \emptyset$ ) is called a *subspace* if

$$x, y \in \mathcal{S}, \alpha, \beta \in \mathbf{R} \implies \alpha x + \beta y \in \mathcal{S}$$

$\alpha x + \beta y$  is called a *linear combination* of  $x$  and  $y$

**examples** (in  $\mathbf{R}^n$ )

- $\mathcal{S} = \mathbf{R}^n, \mathcal{S} = \{0\}$
- $\mathcal{S} = \{\alpha v \mid \alpha \in \mathbf{R}\}$  where  $v \in \mathbf{R}^n$  (i.e., a line through the origin)
- $\mathcal{S} = \text{span}(v_1, v_2, \dots, v_k) = \{\alpha_1 v_1 + \dots + \alpha_k v_k \mid \alpha_i \in \mathbf{R}\}$ , where  $v_i \in \mathbf{R}^n$
- set of vectors orthogonal to given vectors  $v_1, \dots, v_k$ :

$$\mathcal{S} = \{x \in \mathbf{R}^n \mid v_1^T x = 0, \dots, v_k^T x = 0\}$$

## Independent vectors

vectors  $v_1, v_2, \dots, v_k$  are *independent* if and only if

$$\alpha_1 v_1 + \alpha_2 v_2 + \dots + \alpha_k v_k = 0 \implies \alpha_1 = \alpha_2 = \dots = 0$$

some equivalent conditions:

- coefficients of  $\alpha_1 v_1 + \alpha_2 v_2 + \dots + \alpha_k v_k$  are uniquely determined, *i.e.*,

$$\alpha_1 v_1 + \alpha_2 v_2 + \dots + \alpha_k v_k = \beta_1 v_1 + \beta_2 v_2 + \dots + \beta_k v_k$$

implies  $\alpha_1 = \beta_1, \alpha_2 = \beta_2, \dots, \alpha_k = \beta_k$

- no vector  $v_i$  can be expressed as a linear combination of the other vectors  $v_1, \dots, v_{i-1}, v_{i+1}, \dots, v_k$

## Basis and dimension

$\{v_1, v_2, \dots, v_k\}$  is a *basis* for a subspace  $\mathcal{S}$  if

- $v_1, v_2, \dots, v_k$  span  $\mathcal{S}$ , *i.e.*,  $\mathcal{S} = \text{span}(v_1, v_2, \dots, v_k)$
- $v_1, v_2, \dots, v_k$  are independent

equivalently: every  $v \in \mathcal{S}$  can be uniquely expressed as

$$v = \alpha_1 v_1 + \dots + \alpha_k v_k$$

**fact:** for a given subspace  $\mathcal{S}$ , the number of vectors in any basis is the same, and is called the *dimension* of  $\mathcal{S}$ , denoted  $\dim \mathcal{S}$

## Affine sets

$\mathcal{V} \subseteq \mathbf{R}^n$  ( $\mathcal{V} \neq \emptyset$ ) is called an *affine set* if

$$x, y \in \mathcal{V}, \alpha + \beta = 1 \implies \alpha x + \beta y \in \mathcal{V}$$

$\alpha x + \beta y$  is called an *affine combination* of  $x$  and  $y$

**examples** (in  $\mathbf{R}^n$ )

- subspaces
- $\mathcal{V} = b + \mathcal{S} = \{x + b \mid x \in \mathcal{S}\}$  where  $\mathcal{S}$  is a subspace
- $\mathcal{V} = \{\alpha_1 v_1 + \dots + \alpha_k v_k \mid \alpha_i \in \mathbf{R}, \sum_i \alpha_i = 1\}$
- $\mathcal{V} = \{x \mid v_1^T x = b_1, \dots, v_k^T x = b_k\}$  (if  $\mathcal{V} \neq \emptyset$ )

every affine set  $\mathcal{V}$  can be written as  $\mathcal{V} = x_0 + \mathcal{S}$  where  $x_0 \in \mathbf{R}^n$ ,  $\mathcal{S}$  a subspace (e.g., can take any  $x_0 \in \mathcal{V}$ ,  $\mathcal{S} = \mathcal{V} - x_0$ )

$\dim(\mathcal{V} - x_0)$  is called the dimension of  $\mathcal{V}$

## Matrices

$$A = \begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m1} & a_{m2} & \cdots & a_{mn} \end{bmatrix} \in \mathbf{R}^{m \times n}$$

some special matrices:

- $A = 0$  (zero matrix):  $a_{ij} = 0$
- $A = I$  (identity matrix):  $m = n$  and  $A_{ii} = 1$  for  $i = 1, \dots, n$ ,  $A_{ij} = 0$  for  $i \neq j$
- $A = \mathbf{diag}(x)$  where  $x \in \mathbf{R}^n$  (diagonal matrix):  $m = n$  and

$$A = \begin{bmatrix} x_1 & 0 & \cdots & 0 \\ 0 & x_2 & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & x_n \end{bmatrix}$$

## Matrix operations

- addition, subtraction, scalar multiplication
- transpose:

$$A^T = \begin{bmatrix} a_{11} & a_{21} & \cdots & a_{m1} \\ a_{12} & a_{22} & \cdots & a_{m2} \\ \vdots & \vdots & \cdots & \vdots \\ a_{1n} & a_{2n} & \cdots & a_{mn} \end{bmatrix} \in \mathbf{R}^{n \times m}$$

- multiplication:  $A \in \mathbf{R}^{m \times n}$ ,  $B \in \mathbf{R}^{n \times q}$ ,  $AB \in \mathbf{R}^{m \times q}$ :

$$AB = \begin{bmatrix} \sum_{i=1}^n a_{1i}b_{i1} & \sum_{i=1}^n a_{1i}b_{i2} & \cdots & \sum_{i=1}^n a_{1i}b_{iq} \\ \sum_{i=1}^n a_{2i}b_{i1} & \sum_{i=1}^n a_{2i}b_{i2} & \cdots & \sum_{i=1}^n a_{2i}b_{iq} \\ \vdots & \vdots & \cdots & \vdots \\ \sum_{i=1}^n a_{mi}b_{i1} & \sum_{i=1}^n a_{mi}b_{i2} & \cdots & \sum_{i=1}^n a_{mi}b_{iq} \end{bmatrix}$$

## Rows and columns

**rows** of  $A \in \mathbf{R}^{m \times n}$ :

$$A = \begin{bmatrix} a_1^T \\ a_2^T \\ \vdots \\ a_m^T \end{bmatrix}$$

with  $a_i = (a_{i1}, a_{i2}, \dots, a_{in}) \in \mathbf{R}^n$

**columns** of  $B \in \mathbf{R}^{n \times q}$ :

$$B = [ b_1 \quad b_2 \quad \cdots \quad b_q ]$$

with  $b_i = (b_{1i}, b_{2i}, \dots, b_{ni}) \in \mathbf{R}^n$

for example, can write  $AB$  as

$$AB = \begin{bmatrix} a_1^T b_1 & a_1^T b_2 & \cdots & a_1^T b_q \\ a_2^T b_1 & a_2^T b_2 & \cdots & a_2^T b_q \\ \vdots & \vdots & \cdots & \vdots \\ a_m^T b_1 & a_m^T b_2 & \cdots & a_m^T b_q \end{bmatrix}$$

## Range of a matrix

the *range* of  $A \in \mathbf{R}^{m \times n}$  is defined as

$$\mathcal{R}(A) = \{Ax \mid x \in \mathbf{R}^n\} \subseteq \mathbf{R}^m$$

- a subspace
- set of vectors that can be 'hit' by mapping  $y = Ax$
- the span of the columns of  $A = [a_1 \ \cdots \ a_n]$

$$\mathcal{R}(A) = \{a_1x_1 + \cdots + a_nx_n \mid x \in \mathbf{R}^n\}$$

- the set of vectors  $y$  s.t.  $Ax = y$  has a solution

$$\mathcal{R}(A) = \mathbf{R}^m \iff$$

- $Ax = y$  can be solved in  $x$  for any  $y$
- the columns of  $A$  span  $\mathbf{R}^m$
- $\dim \mathcal{R}(A) = m$

## Interpretations

$$v \in \mathcal{R}(A), w \notin \mathcal{R}(A)$$

- $y = Ax$  represents output resulting from input  $x$ 
  - $v$  is a possible result or output
  - $w$  cannot be a result or output

$\mathcal{R}(A)$  characterizes the *achievable outputs*

- $y = Ax$  represents measurement of  $x$ 
  - $y = v$  is a *possible* or *consistent* sensor signal
  - $y = w$  is *impossible* or *inconsistent*; sensors have failed or model is wrong

$\mathcal{R}(A)$  characterizes the *possible results*

## Nullspace of a matrix

the *nullspace* of  $A \in \mathbf{R}^{m \times n}$  is defined as

$$\mathcal{N}(A) = \{ x \in \mathbf{R}^n \mid Ax = 0 \}$$

- a subspace
- the set of vectors mapped to zero by  $y = Ax$
- the set of vectors orthogonal to all rows of  $A$ :

$$\mathcal{N}(A) = \{ x \in \mathbf{R}^n \mid a_1^T x = \dots = a_m^T x = 0 \}$$

where  $A = [a_1 \ \dots \ a_m]^T$

zero nullspace:  $\mathcal{N}(A) = \{0\} \iff$

- $x$  can always be uniquely determined from  $y = Ax$   
(*i.e.*, the linear transformation  $y = Ax$  doesn't 'lose' information)
- columns of  $A$  are independent

## Interpretations

suppose  $z \in \mathcal{N}(A)$

- $y = Ax$  represents output resulting from input  $x$ 
  - $z$  is input with no result
  - $x$  and  $x + z$  have same result

$\mathcal{N}(A)$  characterizes *freedom of input choice* for given result

- $y = Ax$  represents measurement of  $x$ 
  - $z$  is undetectable — get zero sensor readings
  - $x$  and  $x + z$  are indistinguishable:  $Ax = A(x + z)$

$\mathcal{N}(A)$  characterizes *ambiguity* in  $x$  from  $y = Ax$

## Inverse

$A \in \mathbf{R}^{n \times n}$  is *invertible* or *nonsingular* if  $\det A \neq 0$

equivalent conditions:

- columns of  $A$  are a basis for  $\mathbf{R}^n$
- rows of  $A$  are a basis for  $\mathbf{R}^n$
- $\mathcal{N}(A) = \{0\}$
- $\mathcal{R}(A) = \mathbf{R}^n$
- $y = Ax$  has a unique solution  $x$  for every  $y \in \mathbf{R}^n$
- $A$  has an inverse  $A^{-1} \in \mathbf{R}^{n \times n}$ , with  $AA^{-1} = A^{-1}A = I$

## Rank of a matrix

we define the *rank* of  $A \in \mathbf{R}^{m \times n}$  as

$$\mathbf{rank}(A) = \dim \mathcal{R}(A)$$

(nontrivial) facts:

- $\mathbf{rank}(A) = \mathbf{rank}(A^T)$
- $\mathbf{rank}(A)$  is maximum number of independent columns (or rows) of  $A$ , hence

$$\mathbf{rank}(A) \leq \min\{m, n\}$$

- $\mathbf{rank}(A) + \dim \mathcal{N}(A) = n$

## Full rank matrices

for  $A \in \mathbf{R}^{m \times n}$  we have  $\mathbf{rank}(A) \leq \min\{m, n\}$

we say  $A$  is *full rank* if  $\mathbf{rank}(A) = \min\{m, n\}$

- for *square* matrices, full rank means nonsingular
- for *skinny* matrices ( $m > n$ ), full rank means columns are independent
- for *fat* matrices ( $m < n$ ), full rank means rows are independent

## Sets of linear equations

$$Ax = y$$

given  $A \in \mathbf{R}^{m \times n}$ ,  $y \in \mathbf{R}^m$

- solvable if and only if  $y \in \mathcal{R}(A)$
- unique solution if  $y \in \mathcal{R}(A)$  and  $\mathbf{rank}(A) = n$
- general solution set:

$$\{x_0 + v \mid v \in \mathcal{N}(A)\}$$

where  $Ax_0 = y$

$A$  square and invertible: unique solution for every  $y$ :

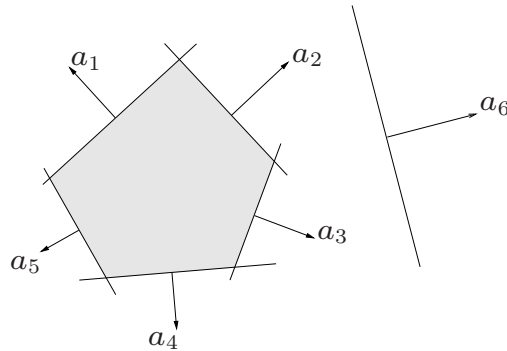
$$x = A^{-1}y$$



## Polyhedron (inequality form)

$$A = [a_1 \ \cdots \ a_m]^T \in \mathbf{R}^{m \times n}, \ b \in \mathbf{R}^m$$

$$\mathcal{P} = \{x \mid Ax \leq b\} = \{x \mid a_i^T x \leq b_i, \ i = 1, \dots, m\}$$



$\mathcal{P}$  is convex:

$$x, y \in \mathcal{P}, \ 0 \leq \lambda \leq 1 \implies \lambda x + (1 - \lambda)y \in \mathcal{P}$$

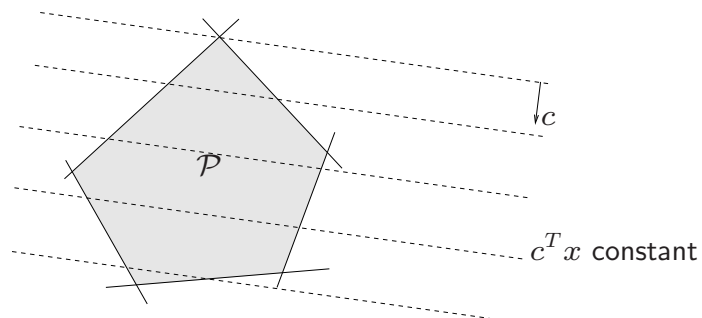
*i.e.*, the *line segment* between any two points in  $\mathcal{P}$  lies in  $\mathcal{P}$

## Extreme points and vertices

$x \in \mathcal{P}$  is an **extreme point** if it cannot be written as

$$x = \lambda y + (1 - \lambda)z$$

with  $0 \leq \lambda \leq 1$ ,  $y, z \in \mathcal{P}$ ,  $y \neq x$ ,  $z \neq x$



$x \in \mathcal{P}$  is a **vertex** if there is a  $c$  such that  $c^T x < c^T y$  for all  $y \in \mathcal{P}$ ,  $y \neq x$

**fact:**  $x$  is an extreme point  $\iff x$  is a vertex (proof later)

## Basic feasible solution

define  $I$  as the set of indices of the *active* or *binding* constraints (at  $x^*$ ):

$$a_i^T x^* = b_i, \quad i \in I, \quad a_i^T x^* < b_i, \quad i \notin I$$

define  $\bar{A}$  as

$$\bar{A} = \begin{bmatrix} a_{i_1}^T \\ a_{i_2}^T \\ \vdots \\ a_{i_k}^T \end{bmatrix}, \quad I = \{i_1, \dots, i_k\}$$

$x^*$  is called a *basic feasible solution* if

$$\mathbf{rank} \bar{A} = n$$

**fact:**  $x^*$  is a vertex (extreme point)  $\iff x^*$  is a basic feasible solution  
(proof later)

## Example

$$\begin{bmatrix} -1 & 0 \\ 2 & 1 \\ 0 & -1 \\ 1 & 2 \end{bmatrix} x \leq \begin{bmatrix} 0 \\ 3 \\ 0 \\ 3 \end{bmatrix}$$

- (1,1) is an extreme point
- (1,1) is a vertex: unique minimum of  $c^T x$  with  $c = (-1, -1)$
- (1,1) is a basic feasible solution:  $I = \{2, 4\}$  and  $\mathbf{rank} \bar{A} = 2$ , where

$$\bar{A} = \begin{bmatrix} 2 & 1 \\ 1 & 2 \end{bmatrix}$$

## Equivalence of the three definitions

**vertex  $\implies$  extreme point**

let  $x^*$  be a vertex of  $\mathcal{P}$ , *i.e.*, there is a  $c \neq 0$  such that

$$c^T x^* < c^T x \quad \text{for all } x \in \mathcal{P}, x \neq x^*$$

let  $y, z \in \mathcal{P}$ ,  $y \neq x^*$ ,  $z \neq x^*$ :

$$c^T x^* < c^T y, \quad c^T x^* < c^T z$$

so, if  $0 \leq \lambda \leq 1$ , then

$$c^T x^* < c^T (\lambda y + (1 - \lambda)z)$$

hence  $x^* \neq \lambda y + (1 - \lambda)z$

**extreme point  $\implies$  basic feasible solution**

suppose  $x^* \in \mathcal{P}$  is an extreme point with

$$a_i^T x^* = b_i, \quad i \in I, \quad a_i^T x^* < b_i, \quad i \notin I$$

suppose  $x^*$  is not a basic feasible solution; then there exists a  $d \neq 0$  with

$$a_i^T d = 0, \quad i \in I$$

and for small enough  $\epsilon > 0$ ,

$$y = x^* + \epsilon d \in \mathcal{P}, \quad z = x^* - \epsilon d \in \mathcal{P}$$

we have

$$x^* = 0.5y + 0.5z,$$

which contradicts the assumption that  $x^*$  is an extreme point

### basic feasible solution $\implies$ vertex

suppose  $x^* \in \mathcal{P}$  is a basic feasible solution and

$$a_i^T x^* = b_i \quad i \in I, \quad a_i^T x^* < b_i \quad i \notin I$$

define  $c = -\sum_{i \in I} a_i$ ; then

$$c^T x^* = -\sum_{i \in I} b_i$$

and for all  $x \in \mathcal{P}$ ,

$$c^T x \geq -\sum_{i \in I} b_i$$

with equality only if  $a_i^T x = b_i, i \in I$

however the only solution to  $a_i^T x = b_i, i \in I$ , is  $x^*$ ; hence  $c^T x^* < c^T x$  for all  $x \in \mathcal{P}$

## Unbounded directions

$\mathcal{P}$  contains a **half-line** if there exists  $d \neq 0, x_0$  such that

$$x_0 + td \in \mathcal{P} \text{ for all } t \geq 0$$

equivalent condition for  $\mathcal{P} = \{x \mid Ax \leq b\}$ :

$$Ax_0 \leq b, \quad Ad \leq 0$$

**fact:**  $\mathcal{P}$  unbounded  $\iff \mathcal{P}$  contains a half-line

$\mathcal{P}$  contains a **line** if there exists  $d \neq 0, x_0$  such that

$$x_0 + td \in \mathcal{P} \text{ for all } t$$

equivalent condition for  $\mathcal{P} = \{x \mid Ax \leq b\}$ :

$$Ax_0 \leq b, \quad Ad = 0$$

**fact:**  $\mathcal{P}$  has no extreme points  $\iff \mathcal{P}$  contains a line

## Optimal set of an LP

$$\begin{array}{ll} \text{minimize} & c^T x \\ \text{subject to} & Ax \leq b \end{array}$$

- optimal value:  $p^* = \min\{c^T x \mid Ax \leq b\}$  ( $p^* = \pm\infty$  is possible)
- optimal point:  $x^*$  with  $Ax^* \leq b$  and  $c^T x^* = p^*$
- optimal set:  $X_{\text{opt}} = \{x \mid Ax \leq b, c^T x = p^*\}$

### example

$$\begin{array}{ll} \text{minimize} & c_1 x_1 + c_2 x_2 \\ \text{subject to} & -2x_1 + x_2 \leq 1 \\ & x_1 \geq 0, \quad x_2 \geq 0 \end{array}$$

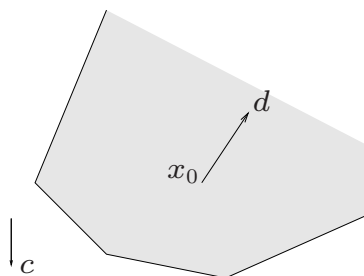
- $c = (1, 1)$ :  $X_{\text{opt}} = \{(0, 0)\}$ ,  $p^* = 0$
- $c = (1, 0)$ :  $X_{\text{opt}} = \{(0, x_2) \mid 0 \leq x_2 \leq 1\}$ ,  $p^* = 0$
- $c = (-1, -1)$ :  $X_{\text{opt}} = \emptyset$ ,  $p^* = -\infty$

## Existence of optimal points

- $p^* = -\infty$  if and only if there exists a feasible half-line

$$\{x_0 + td \mid t \geq 0\}$$

with  $c^T d < 0$



- $p^* = +\infty$  if and only if  $\mathcal{P} = \emptyset$
- $p^*$  is finite if and only if  $X_{\text{opt}} \neq \emptyset$

**property:** if  $\mathcal{P}$  has at least one extreme point and  $p^*$  is finite, then there exists an extreme point that is optimal

